

Coffs Harbour Volleyball Association

DRAFT *As at 8/July/2017 To be Implemented for Season 2*

Indoor Competition By-Laws

Disclaimer: The process of improving the competition is ongoing. These by-laws are subject to change. Always check with the administration officer before each season for the most current by-laws.

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1. Introduction

1.1. Welcome to the Coffs Harbour Volleyball Association Inc (CHVA). Please take the time to read the information provided here. It will explain rules and responsibilities and help you and other players to enjoy the competition.

2. Rules and Regulations

2.1. CHVA competitions are run according to the Federal International De Volleyball (FIVB) Rules of the game adopted by the Australian Volleyball Federation (AVF), except where specifically amended by the by-laws set out in this document. Please make sure that all players in the team read and understand them. All players are encouraged to obtain the official FIVB rule book and familiarise themselves with the rules and protocols of volleyball.

2.2. CHVA advises that its venue (Sportz Central) does not comply with all FIVB regulations with respect to the playing area. CHVA takes no responsibility for injuries caused due to these irregularities.

Match Forfeits

2.3. A team with less than three of their own registered players will forfeit their game. The forfeiting team's result will be recorded as a forfeit and zero points allocated.

2.4. A team forfeit fee of \$10.00 will be imposed on any team that has an un-notified forfeit. This fee will be withdrawn from the team bond and points will not be awarded until the team bond is replenished to the required amount (see 2.6).

A notified forfeit is where 8 hours notice is provided to the Administrator. In this case the forfeit fee is \$5.00.

Substitutions

2.5. One or more players may be substituted at the same time. The team may decide how and whom within their team are substituted.

Teams.

2.6. Team game fees are required as a lump sum payment at the start of the season. Game fees are based on 6 players per team at a fee per player set by the committee in order to cover court costs. Teams may apply in writing to the committee for consideration of a payment plan if they are under financial hardship. A team bond of \$30.00 must be paid and maintained throughout the season as an incentive to reduce forfeits and for by-law 2.7. The balance will be refunded at the end of the season.

The intention of this by law is to cover the cost of court allocation and replacement referees over a season draw and encourage teams to continue to play through an entire season.

2.7. Teams will be required to perform duty throughout the season. Duty times will be incorporated into the season draw and will either be prior to their game or directly after their game (i.e. no split shifts). A minimum of 2 players are required as 1st and 2nd referees but teams are encouraged to have 2 linesman and a scorer as well (5 players). The team captain will be responsible for assigning team members for duty. A "Guide to Refereeing" will be provided with the score sheet for duty teams to assist with adjudicating the match and dealing with any disputes.

Net Heights

2.8. The courts are set up by Sportz Central staff prior to the beginning of the night's competition. However on occasions teams may have to liaise with the referee to make adjustments to the height of the net(s).

2.9. All Division 1 teams will compete at a Men's height net (2.43m). All Division 2 and 3 teams will compete at a Mixed height net (2.35m) and Divisions 4 and 5 will compete at a Women's height (2.24m).

Others

2.10. A volleyball that is still in play and has left the air space of the court and crossed the side line of the adjoining court will be deemed to be out. The referee must blow his whistle at the time and signal that the ball is out.

2.11. In the event that no scheduled match is on the adjoining court (court must be empty of players and court structures, posts and nets) the administrator may instruct the referees to allow the ball to cross the side line of an adjoining court and remain in play.

2.12. If a player touches any part of the net while the ball is in play then this is deemed a fault and a point will be awarded to the other team.

Protests and Enquiries

2.13. Protests and enquiries relating to the interpretation or implementation of the rules of the game or these by-laws shall be in writing and will be determined by the Committee at the next meeting.

2.14. The committee reserves the right to adjudicate on any dispute and their decision will be final.

2.15. It is the responsibility of all the team's representatives and/or captains to ensure that all players in their team are aware of the rules of the game and these by-laws. No consideration will be given to any protest from a team, which does not make reference to the relevant section of the rules of the game and/or these by-laws.

2.16. The protest must be reported at the time of occurrence to the referee and be recorded on the scoresheet immediately after the match. The protest must be recorded by the team's captain or coach before the referee fills in, or signs the scoresheet.

2.17. The referee or administrator must also record on the scoresheet any infringement of the rules of the game or these by-laws.

Presentations – Awards & Trophies

2.18. Trophies, medals or certificates will be awarded to the top three place getters in each division.

2.19. The top three place getters in this division may also be awarded prize money and/or merchandise in recognition of their achievements.

2.20. The awards may be presented at the completion of the competition or at an annual presentation.

2.21. Other awards such as most valuable players, coach of the year, team of the year, may be awarded at the annual presentation at the committee's discretion.

3. Registration and Injuries

3.1 All players must be registered with CHVA before they enter a court for training or competition. This means they must have completed a registration/membership form and paid the minimum amount payable. It also provides players with insurance coverage in the event they are injured or injure others during the game or training session.

3.2. A player is registered (R) when CHVA issues a receipt for the full payment. This must be completed within four weeks of the first payment.

3.3. A player is part registered (PT) when they have made arrangements with CHVA's administrator to pay off their registration fee over a maximum of four consecutive weeks.

(Intention of this By-Law is to clarify what full and part registration status is under CHVA rules. E.g. A PT player is able to take the court and play his/her game but their team

would not be eligible for bonus points and the player would not be able to referee games).

3.4. A player must complete his/her registration payment in full before any insurance claims can be lodged.

3.5. All injuries that take place during the match (including the official warm up) must be recorded on the scoresheet immediately by the referee in the comments/remarks section and the administrator must be advised of the incident, e.g. the player's name, the type of injury to the player, the team name and which set and at what time the injury occurred and any other players involved. Injuries at training must be reported immediately to the coach or person in charge of the training session.

4. Team Format

4.1 Upon entry into the competition, all teams must nominate a minimum of six and a maximum of ten players, all of whom have current registration with CHVA unless other arrangements are arranged and consent is granted in the minutes of a committee meeting.

4.2. Teams in CHVA's competitions may consist of any number of male and female players.

4.3. All teams are permitted to play with a minimum of three players on court. A hole or holes (phantom player(s)) must be nominated in place of the missing players in the team's rotation line up. The service shall be forfeited when the hole rotates to the serving position and a rally point allocated to the opposition. Teams playing against each other with the same number of players on each side need not play a hole. e.g. a team playing with 4 players against a team with 5 players would need to play 1 hole in the team with 4 players.

Note: Holes referenced in this by-law only apply to division 1 or A-grade as designated.

4.4. Teams are not permitted to borrow a player from another team that plays in the same division. A breach of this by-law will result in a match forfeit.

Note this by-law only applies to division 1 teams.

4.5. Teams with five or less players are permitted to borrow players from a lower division team provided that the players borrowed do not have a scheduled match time at the time they are needed.

4.5.1 A team can borrow a maximum of 3 players to make a 6 player team. If a registered member of the team shows up after the match has started one of the borrowed players must leave the court for the remainder of the match and the registered player must take the court.

Note this by-law only applies to division 1.

4.6. Any borrowed players must be recorded as a borrowed player (full name) on the scoresheet by the match referee.

4.7. A player may only play in one team within a division. That same player may nominate to play for a different team in a division one above or one below their first preference team. This player will have an * recorded next to their name on their second preference team sheet. **A player registered in 2 different divisions will be considered a player**

comparable to the highest applicable division team. i.e. a player registered in a division 1 team and a division 2 team will be considered a division 1 player.

4.8. Division 2, 3, & 4 teams can make use of a more skilled player from a higher division, to take part in regular games with their team, to provide the role of a coach or mentor. This higher division player must not use their skills to gain an unfair advantage to the team they are assisting. A higher division player must not jump serve, play an aggressive attacking shot or unduly disadvantage the opposing team with his or her actions. (Intention of this by-law is to enable teams from these divisions to have a hands on approach to improving their skills by providing them with a suitable coach, trainer/mentor).

5. Uniforms

5.1. Uniforms are not compulsory.

5.2. A uniform must consist of matching shirts; a uniform must be consistent in colour or colour with matching logos. Numbers are encouraged but not required. If numbers are to be used they should be of contrasting colour at least 2cm thick and 10cm in size placed on the front of the shirt and at least 2cm thick and 20cm in size on the back of the shirt. All players are encouraged to wear matching or similar shorts.

5.3. Non-marking sport shoes must be worn during competition and training.

5.4. No player is permitted to play without shoes under any circumstances.

5.5. CHVA advises all players not to wear jewellery or watches while playing volleyball as this may cause injury to you and others. CHVA takes no responsibility for injuries caused or worsened by wearing jewellery or watches or for damage to the jewellery or watch itself. Players who disregard this recommendation are not covered by CHVA's insurance policy for any of these situations in which wearing jewellery or a watch contributes to an incident. Further, the player may be liable in circumstances where wearing jewellery or a watch contributes to an incident involving another player.

5.6. All players should keep their fingernails well groomed or taped.

6. Bonus Points

6.1. There are no bonus points available at this time.

7. Player Transfers

7.1. A player may only play in one team within a division; **see 4.8.**

7.2. A player may transfer from one team to another once receiving written clearance from the team captain/representative of the team they wish to leave. The team captain/representative granting clearance should ensure that the player does not owe money to the team.

7.3. Once receiving written clearance the player must apply in writing to the administrator for a transfer. The administrator must within one week approve or refuse the transfer of the player and notify that player.

7.4. A player may transfer only once per competition.

7.6. The administrator may restrict or prohibit players from playing in a lower division than they are capable, or a higher division than they are capable.

8. Player Behaviour & Responsibilities

Players are to observe the follow conventions:

- To pay registration and game fees on time
- To fill in all details on nomination forms
- To be on time for games
- To notify team captain if unable to play
- To enjoy the play, observe the rules and accept the referee's decision
- To be sportsmanlike in conduct

8.1. CHVA aims to promote sportsmanlike conduct in all its competitions.

8.2. Captains are to liaise with their players to keep the players aware of changes to rules and by-laws and to make sure game fees are paid before the start of the season.

8.3. Only the game captains are to communicate with the referee and other officials and must do so in accordance with correct protocols stipulated in the FIVB rules.

8.4. Captains are to ensure all players are registered and their names are correctly recorded on the scoresheet by the administrator.

8.5. Captains are to sign the score sheet on completion of the game(s) to validate the result.

8.6. A player may query any sanction issued through a written application to the CHVA committee within seven days of the sanction being issued.

8.7. The committee will consider the protest at its next meeting and will issue a written determination to the applicant within 7 days of the meeting. The decision of the committee will be binding

9. Referees Responsibilities

9.1. All referees are required to undertake an open book exam based on the (FIVB) Rules of the game adopted by the Australian Volleyball Federation (AVF), and to have read and understand the current CHVA By-Laws.

9.2. All referees must be a registered member of CHVA prior to refereeing any match.

9.3. Referees will be required to be on their duty court by the time shown in the draw. Each referee will be provided with their own whistle which they must bring each week.

9.4. Apart from adjudicating the game, referees are required to check the team sheet, tick off the players that are present, record any borrowed players, record set details on the score sheet, apply bonus points, and note on the score sheet if six players are in uniform on the court for all sets and note any incidents during the match and apply bonus and game points.

9.5. This space has deliberately been left vacant.

9.6. Referees are required to nominate the most valuable players (MVP's) and make any

comments in the comments field that are required.

10. Match Format

10.1. A match has a maximum time limit of 60 minutes.

10.1. The match format consists of a 10 minute warm up period consisting of five minutes individual player warm up, four minutes spiking at the net (both teams together) and one minute of serving. Prior to or during this period the team representative or captain ensures the game fees have been paid, complete the toss and liaise with referee's to ensure all players' names have been ticked off.

10.2. The match will commence immediately following the warm up. Matches will be the best of five sets to the given time limit. If the ball is in play at the time limit, the rally will be allowed to continue. In the event of a replay within the last rally the rally will be replayed.

11. Allocation of Competition Points

11.1. Competition points are allocated on a cumulative basis as follows.

- **1** point for each completed set won.

A set is deemed to be completed if one team has reached 25 points in the sets with a lead of at least 2 points. In the case of the last set of the match it is deemed to be completed when one of the teams scores 13 points or more with a lead of at least 2 points at completion of allocated game time.

If the last set does not reach 13 points **the winner of this set is will be determined on a points count back including the incomplete set.**

If the total points are exactly the same in count back, the match will be deemed to be a 'Draw

Draw' and each team will receive **1.5** points.

The maximum number of points per match is **3**, not including **Bonus Points** when applicable.

See Bonus Points section 6.

12. Finals Format

12.1. The semi finals and finals are played with the same format as a regular round game.

12.2. A player is eligible to play in CHVA's competition semi-finals and finals when they have played in 50% or more of the regular competition games.

12.3. The teams that finish in the top four places in the competition points table after the final round match will be involved in the final series, unless otherwise stated at the commencement of the competition.

12.4. The format will be determined by the administrator and explained in the competition draw. The playoffs for grand final and third place will determine the final competition result unless otherwise stated in the commencement of the competition.

12.5. Trophies, medals or certificates will be awarded to the top three place getters in each division.

12.6. The top three place getters in this division may also be awarded prize money and all merchandise in recognition of their achievements.

12.7. The awards may be presented at the completion of the competition or at an annual presentation.

12.8. Other awards such as most valuable players, coach of the year, team of the year, may be awarded at the annual presentation at the committee's discretion.

13. Volleyball Administrator

13.1 The Administrators duties are as directed by the Coffs Harbour Volleyball Associations Committee

Interpretation

Division and grade are interchangeable with in this document, e.g. Division 1 =A-grade, Division 2 = B-grade etc.

Junior. A junior is a person who is at high school to the end of year 12. Not having left and returned to school.

Referees. A referee is any person who is **paid** by the committee to adjudicate a match.